



Traffic Control of AGVs in Automatic Warehouses EUROPEAN ROBOTICS FORUM Västerås, Sweden

ECHORD call1 experiment



European Clearing House for Open Robotics Development www.echord.info



### **The Scenario**



- Humans and AGVs share the same environment
- Safety ensured by laser scanners that stop the AGV when an obstacle is detected
- The delivery rate has to be as high as possible

# **The Scenario**

 Congestions and traffic jams are the main issues in AGVS for automatic warehouses:

- The delivery rate of the goods is slowed down
- Time consuming and costly restarts of the system can be necessary

#### Industrial practice: A set of traffic rules

- The path of each AGV is assigned independently of the other AGVs
- A lot of manual tuning on site is necessary
- Specific rules for plant dependent exception handling



# TRAFCON

- Scenario: hyper-flexible cell
- **Research Focus:** mobile manipulators and cooperation
- **GOAL:** Develop a traffic control strategy that:
- Allows to obtain a high delivery rate (good performance)
- Doesn't require manual tuning on site (low installation costs)
- Can automatically handle unexpected events (robustness)
- Allows rerouting the AGVs when convenient (flexibility)



#### O TASK1: Coordination(Oct10-Mar11)

- Architecture analysis, constraint definition, performance index
- Development of a coordination strategy that does'n require manual tuning

#### O TASK2: Routing (Apr11-Sep11)

- Build a measure of the congestion
- Deveop an efficiency optimizing routing strategy

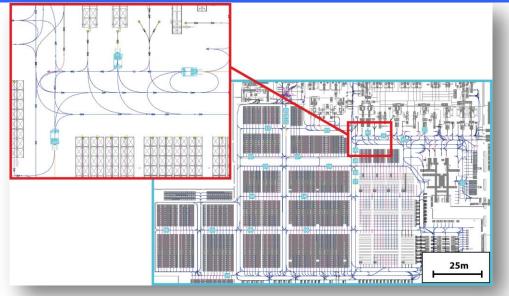
#### • TASK3: Arena Setup (Apr11-Sep11)

- Build an arena replicating a small scale automatic warehouse
- O TASK4: Experiments (Oct11-Mar12)
  - Comparative experimental validation on the arena



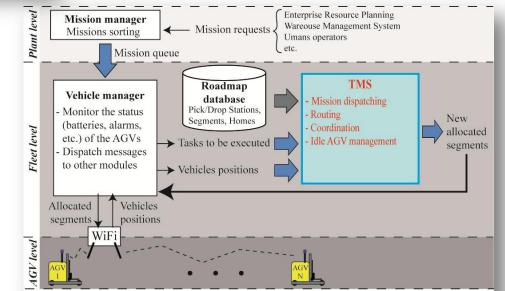
# Task 1: Learning



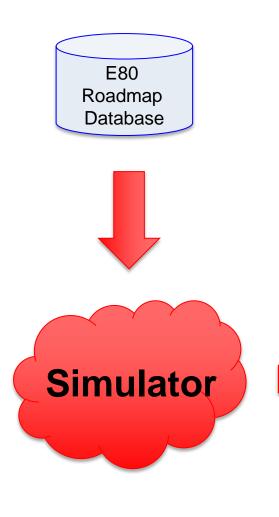


# Segmented Roadmap. A path is given as a set of segments to be tracked

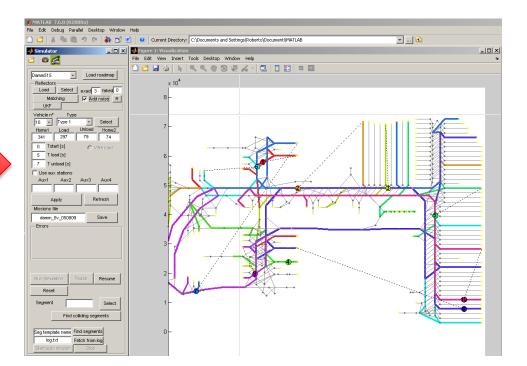
Architecture. The traffic manager receives the positions of the vehicles and allocates segments that can be tracked by each AGV



# Task 1: Learning



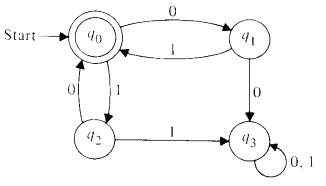
- Simulator in Matlab Environment
- Roadmaps of real plants can be imported
- Visualization using Matlab GUI
- It is possible to interface the simulator with vehicles via UDP



# Task1: Coordination

#### O Discrete event systems

- great for deadlock free coordination
- Unclear how to maximize performance and to deal with unexpected events



#### O "Standard" Multi-Robot Motion Planning techniques

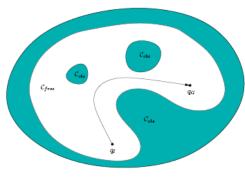
- Unclear how to deal with segmented roadmaps

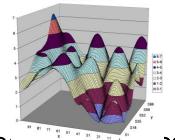
#### • Nonlinear optimization strategies

big computational burden

#### Distributed strategies

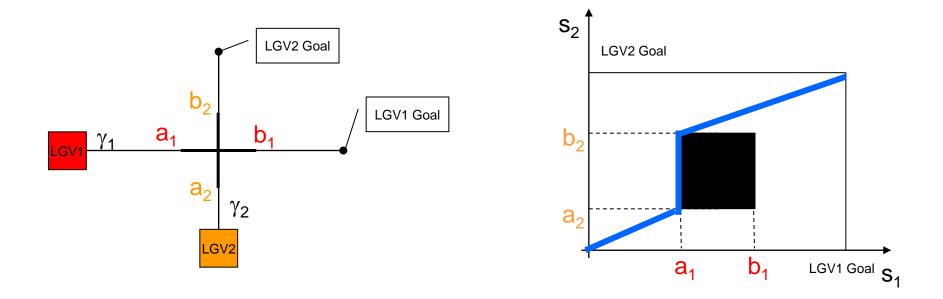
- unclear how unexpected events affect periodiciance



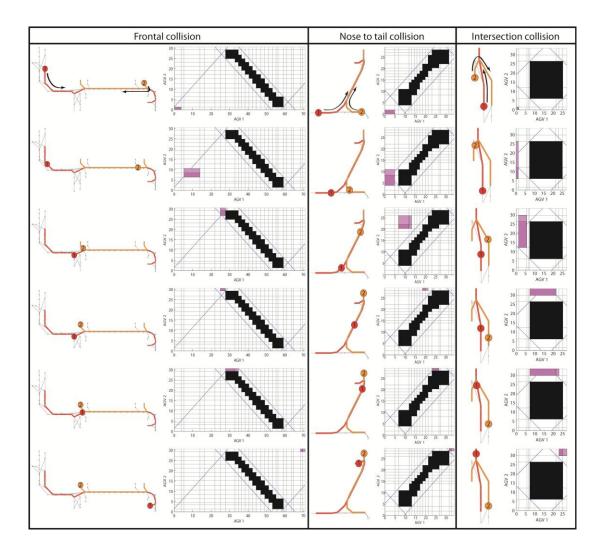


# **Coordination Diagrams**

- Once paths are assigned to the robots, it shows very clearly where congestion can take place
- The traffic problem becomes a path planning problem
- It has been extended to segmented roadmaps



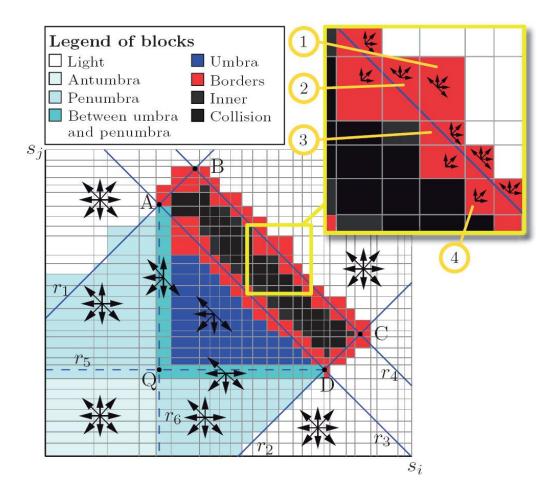
### **Coordination Diagrams**



- An algorithm for quickly building a coordination diagram
- Possible Collision regions analysis
- Handling of unexpected events

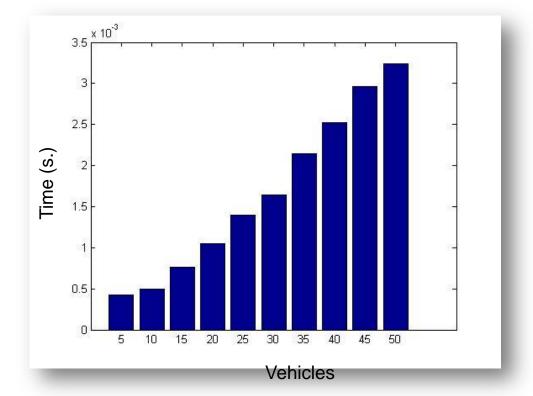
# **Coordination Strategy**

- Takes into account the segment allocation policy
- Regions corresponding to actions constraints are identified
- Unexpected events introduce further constraints
- It acts to minimize the overall completion time



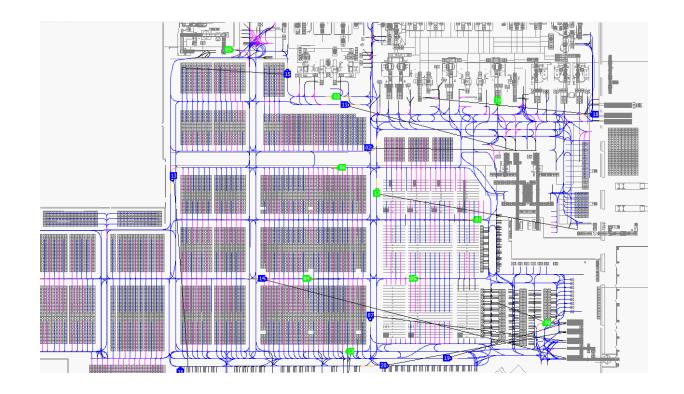
# **Computational Complexity**

- The action choice problem is modeled as a Binary Integer Problem
- Using the optimization strategy proposed in Balaj et al. 2010, the segment allocation problem is solved with a polynomial complexity

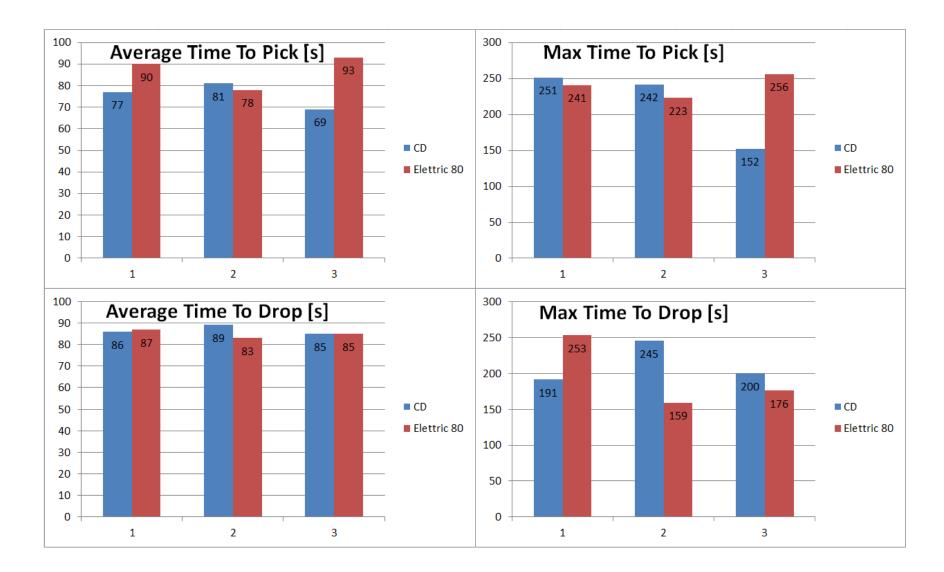


### **Task1: Simulations**

- Plant with 25 AGVs
- O 3 70mins Simulations
- 140 missions/hour generated (real case)



### Task1: Results





- A measure of the congestion of the fleet based on the coordination diagram is being explored
- A performance measure based on congestion and time to destination will be developed
- A routing strategy for maximizing efficiency will be designed



### Task 3:

#### • The first blueprints for the arena are available







# Conclusions

- Coordination algorithm with polynomial complexity
- Unexpected events are modeled as constraints and handled by the coordination strategy
- Performance comparable to the ones obtained by E80 but without requiring manual tuning
- We are working for embedding dynamic routing in the AGVS
- A small scale automatic warehouse is being set up for experimental validation